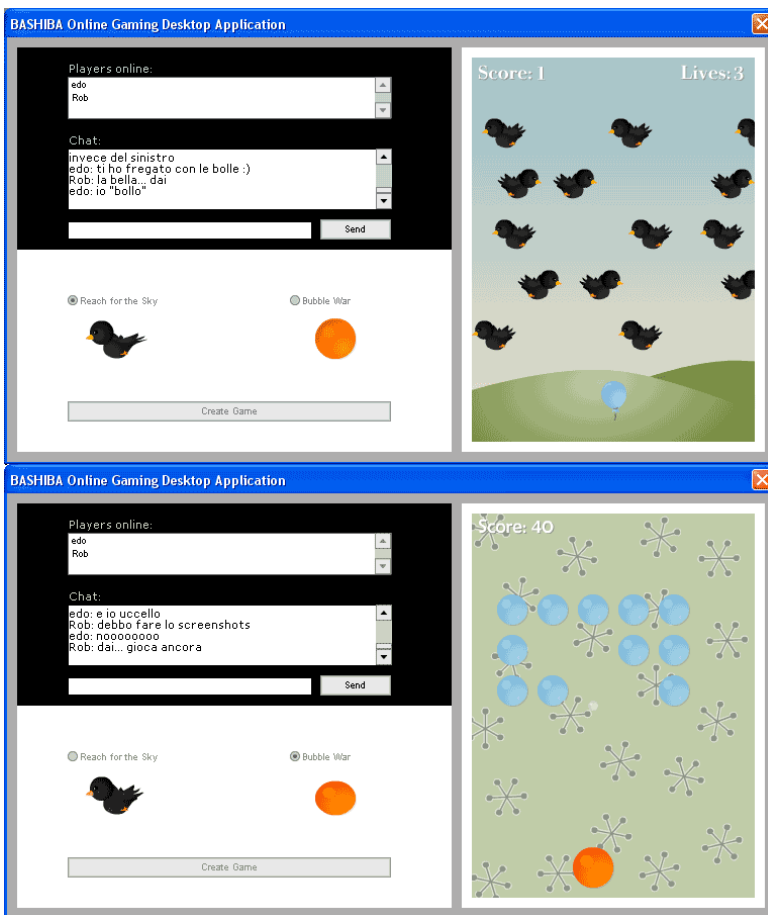


BASHIBA CROSSPLAY VISION
THE AGE OF META-GAMING AND META-COMPETITION

Crossplay is a novel machine-like software system that allows players to compete across different games. Each player in a session chooses a game and couples with an opponent(s). Once the game begins the system analyses the degree of success in each players moves and influences the difficulty of the opponents game in response. Game and player profiling allow for real-time handicapping to account for asymmetrical abilities.

<Screen shots of existing prototype>

**Different games, different look & feel... same match!**

The project is about introducing a revolutionary gaming/competition paradigm to digital communities (e.g. Skype, MSN users). Bashiba Crossplay gives people the unique possibility to compete across different games thereby expanding communities. BASHIBA CrossPlay is an intellectually interesting idea, that allows perfect competition. You play the game you like best against other players who are also playing what they enjoy most.

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